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# Enterprise IPv6 Deployment Security and other topics

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# IPv6 and Security



- 2006 – DREN sponsored security study
  - IPv6 is basically no more or less secure than IPv4
- NSA studies and recommendations
- Milestone objectives 1, 2, 3
  - MO3 signed in Sept
  - U.S. DoD operational networks fully approved for operating IPv6
- Other sources:
  - <http://thc.org/thc-ipv6/>
  - <http://www.si6networks.com/presentations/hacklu2011/fgont-hacklu2011-ipv6-security.pdf>
- Basic approach is to secure IPv6 network infrastructure in equivalent or better way than IPv4 network.
  - until new architectures and policies are developed, and implementations mature
  - don't want IPv6 to be the weakest link



## Maturity of implementations



- Significant security concern is maturity of implementations
  - We have 30 years of maturity with IPv4 implementations
  - Much of the IPv6 code is VERY new
  - We haven't had enough time and operational experience to find all the bugs
  - How many will be discovered and exploited by adversaries?



# Operational Complexity



- Added complexity increases security risk
- dual-stack can be more complex than IPv4 alone
- example: firewalls
  - are all your policies equivalent?
  - how do you keep them in sync?
  - twice as much work?

*This may incentivize us to shut down IPv4 sooner than later*



# Rogue Router Advertisements

## See RFC 6104



- Router Advertisements (RAs) inform hosts of the default router/gateway
- Windows systems with Internet Connection Sharing (ICS) enabled, and IPv6 enabled, will announce itself as the default router using RAs ("Rogue RAs").
  - VERY common problem
- Hosts then start sending all their default traffic to the Windows system
- Workaround: set router preference to "high" (RFC 4191)
  - Doesn't work on JunOS
- Long term: "RA Guard" (RFC 6105) or SeND (RFC 3971)



# Privacy Addresses (RFC 4941)



- Incompatible with many Enterprise environments
  - Need address stability for many reasons
    - Logging, Forensics, DNS stability, ACLs, etc.
- Enabled by default in Windows
  - Breaks plug-n-play because we have to visit every Windows machine to disable this feature.
- Just added in Mac OS X “Lion”.
- Ubuntu thinking about making it default.
- Need a way for the network to inform systems about proper default on managed enterprise networks
  - new flag in RA prefix information option?

*[Privacy addresses] are horrible and I hope nobody really uses them, but they're better than NAT.  
... Owen DeLong, Hurricane Electric*



# Living with Privacy addresses



- What if the privacy address thing is a losing battle, and we have to live with it?
- We've debated the topic in various forums.
- New initiative:
  - created subnet where we allow privacy (temporary, random) addresses, and moved a bunch of machines there (Windows, Mac).
  - disabled the alarms (warning about privacy addresses).
  - modified our NDT scanner and auto-DNS-update tool to keep things updated in DNS (PTR records).
    - some argue that this should not be necessary, but some anti-spam tools will reject email from originating hosts that aren't in DNS.
  - going to generate historical database of MAC address to IPv6 address mapping, for use in IDS and forensics tools.



# Other security issues



- Linux < 2.6.20 iptables dropped IPv6 frags, breaking some DNSSEC functions
  - RHEL5 uses 2.6.18
- many VPN products don't support IPv6
  - only IPv4 goes through the tunnel, not IPv6
- Symantec Endpoint Protection (SEP) breaks IPv6
  - now being fixed
- DISA STIG says to disable IPv6 in Windows
  - but Microsoft does not test this configuration
- Brocade: extended IPv6 ACLs not supported
- JunOS ACL – no "fragments" keyword for IPv6
- JunOS IPv6 IPSEC implementation flaws
  - ICMP from tunnel endpoint used wrong address





# Addressing and security

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- Addressing plan can be structured to align with security topology and policy
  - can greatly simplify ACLs and firewall policies



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# Updates from previous talk



# Network Management

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- We've been trying to do ALL network management using IPv6, so we can remove IPv4 from the management networks.
- Most products cannot be fully managed over IPv6



# Management over IPv6 in some products



- Previously (June)...

	SSH HTTPS	DNS	Syslog	SNMP	NTP	RADIUS	Unified MIB RFC4293	Flow export	TFTP FTP	CDP LLDP
Cisco	Green	Green	Green	Green	Red	Red	Red	Red	Green	Red
Brocade	Green	Green	Green	1	Green	Green	Green	2	3	4
Juniper	Green	Green	Green	Green	Green	Green	Red	5	Green	Red

- Now...

	SSH HTTPS	DNS	Syslog	SNMP	NTP	RADIUS	Unified MIB RFC4293	Flow export	TFTP FTP	CDP LLDP
Cisco <sup>6</sup>	Green	Green	Green	Green	Green	Green	Green	Red	Green	Green
Brocade	Green	Green	Green	1	Green	Green	Green	2	3	4
Juniper	Green	Green	Green	Green	Green	Green	Red	Red	Green	Red
ALU	5	Green	Green	Green	Green	Green	Green	7	Green	Green



# World IPv6 day



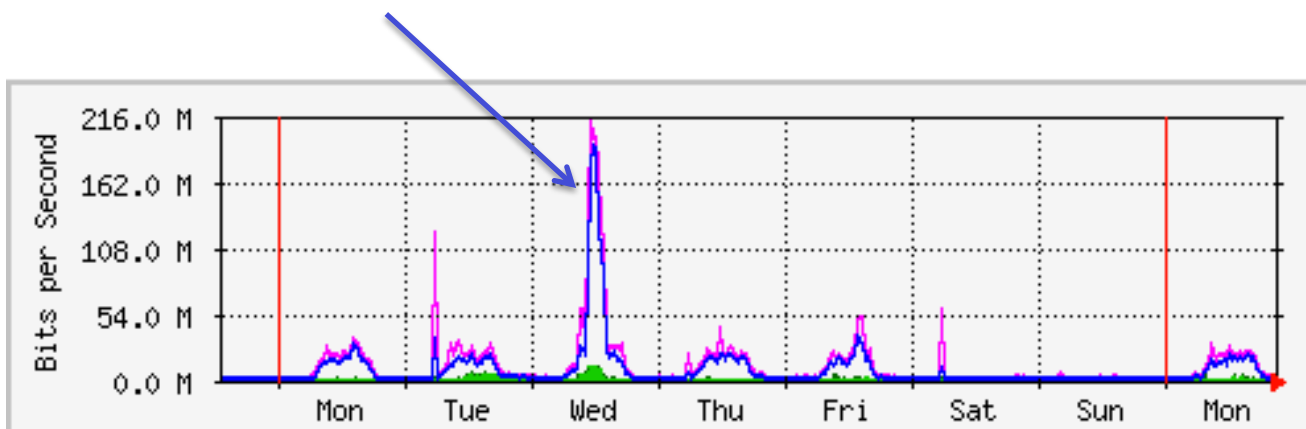
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- For DREN and SPAWAR, nothing new to turn on for the day
    - every day is IPv6 day for us
  - What does it look like from an enterprise perspective, where ALL clients (users) are dual-stack?



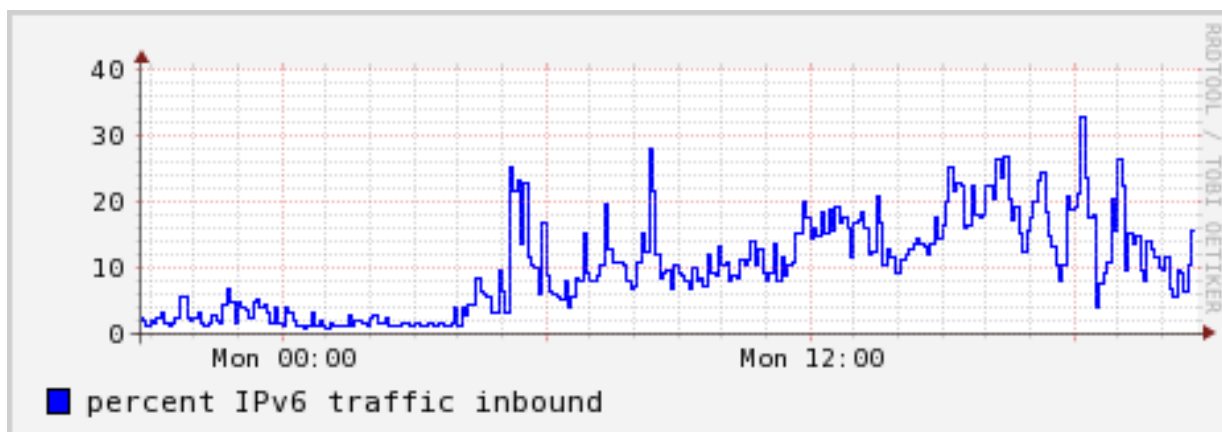
# Percentage of Internet traffic over IPv6



- 1% (2009, before Google whitelisting)
- 2.5% (Google whitelisted)
- 10% (late Jan 2010, Youtube added)
- World IPv6 day... (peak at 68%)

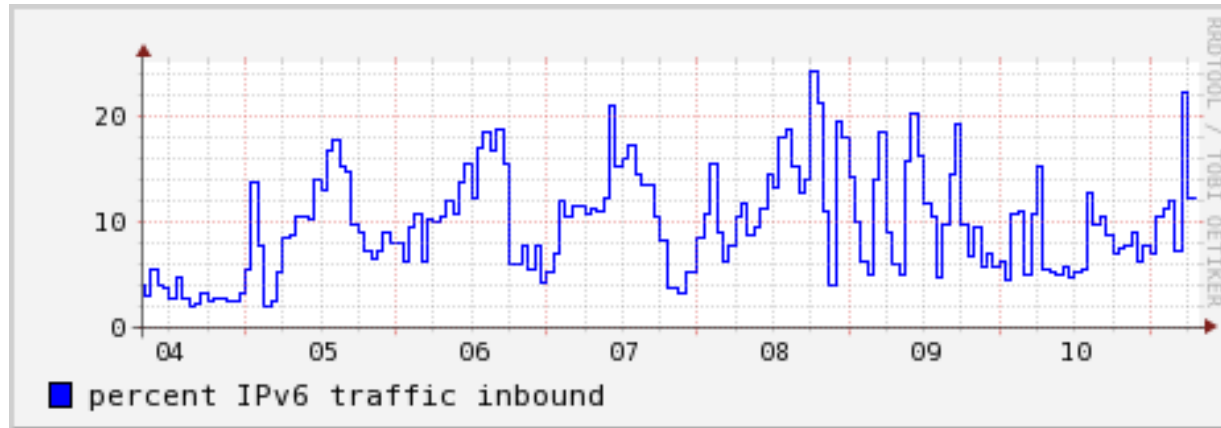


- Percentages across a day (5 min averages):

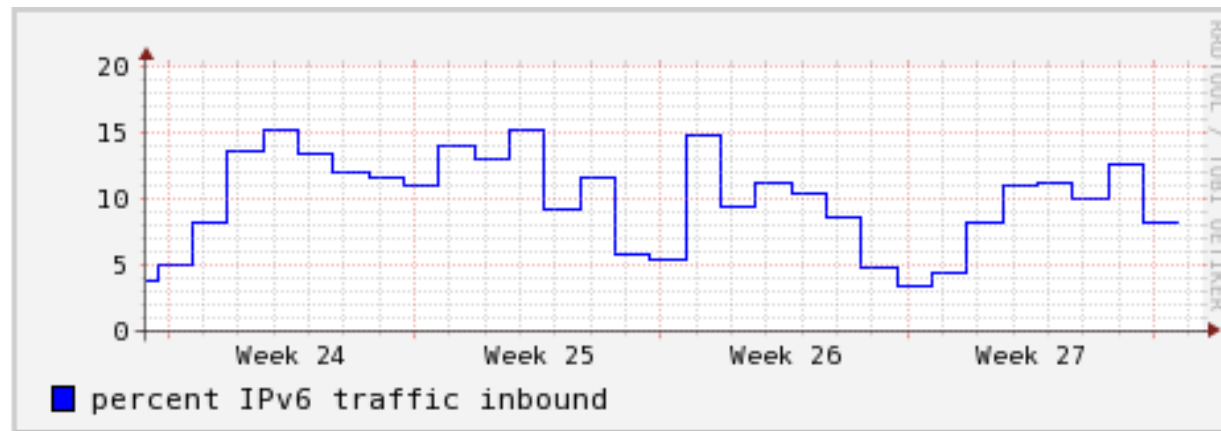


- Why higher during the work day?

- Past week (hourly averages):



- Month (daily averages):







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# A note on Addressing



# Addressing plans



- Without sufficient operational experience with IPv6 deployment, you WILL get it wrong at first.
  - usually takes 3 attempts to get it right
- Planners are hindered by IPv4-thinking
  - being conservative with address space
  - thinking “hosts” instead of “subnets”
- Typical mistakes:
  - suggesting other than /64 for standard subnet size
    - Didn't read RFC 4291 nor 5375
  - thinking a /48 is wasteful for some small sites
  - thinking a /64 is wasteful for point-to-point links
  - request-up instead of pre-allocate-down



# Addressing plans



- After operational experience, you realize:
  - you never have to “grow” subnets, so you don’t need to accommodate that situation
  - if you don’t use /64’s for subnets, you can’t do SLAAC, DHCPv6, Multicast with Embedded-RP, etc.
  - huge opportunity to align addressing with security topology, to simplify ACLs
  - can better align subnetting and aggregation with existing topology
  - bad idea to embed IPv4 addresses in IPv6
  - nibble (4 bit) boundaries align better with PTR records
  - every interface has multiple IPv6 addresses
  - internal aggregation is not as important as you initially thought
  - you can do a lot of pre-allocation



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Are there any near-term benefits  
to IPv6?



# Benefits of IPv6 today (examples)



- Addressing
  - can better map subnets to reality
  - can align with security topology, simplifying ACLs
  - sparse addressing (harder to scan/map)
  - never have to worry about “growing” a subnet to hold new machines
  - auto-configuration, plug-n-play
  - universal subnet size, no surprises, no operator confusion, no bitmath
  - shorter addresses in some cases
  - at home: multiple subnets rather than single IP that you have to NAT
- Multicast is simpler
  - embedded RP
  - no MSDP



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