



Enterprise IPv6 Deployment Security and other topics

6. Slo IPv6 Summit

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IPv6 and Security



- 2006 – DREN sponsored security study
 - IPv6 is basically no more or less secure than IPv4
- NSA studies and recommendations
- Milestone objectives 1, 2, 3
 - MO3 signed in Sept
 - U.S. DoD operational networks fully approved for operating IPv6
- Other sources:
 - <http://thc.org/thc-ipv6/>
 - <http://www.si6networks.com/presentations/hacklu2011/fgont-hacklu2011-ipv6-security.pdf>
- Basic approach is to secure IPv6 network infrastructure in equivalent or better way than IPv4 network.
 - until new architectures and policies are developed, and implementations mature
 - don't want IPv6 to be the weakest link



Maturity of implementations



- Significant security concern is maturity of implementations
 - We have 30 years of maturity with IPv4 implementations
 - Much of the IPv6 code is VERY new
 - We haven't had enough time and operational experience to find all the bugs
 - How many will be discovered and exploited by adversaries?



Operational Complexity



- Added complexity increases security risk
- dual-stack can be more complex than IPv4 alone
- example: firewalls
 - are all your policies equivalent?
 - how do you keep them in sync?
 - twice as much work?

This may incentivize us to shut down IPv4 sooner than later



Rogue Router Advertisements

See RFC 6104



- Router Advertisements (RAs) inform hosts of the default router/gateway
- Windows systems with Internet Connection Sharing (ICS) enabled, and IPv6 enabled, will announce itself as the default router using RAs ("Rogue RAs").
 - VERY common problem
- Hosts then start sending all their default traffic to the Windows system
- Workaround: set router preference to "high" (RFC 4191)
 - Doesn't work on JunOS
- Long term: "RA Guard" (RFC 6105) or SeND (RFC 3971)



Privacy Addresses (RFC 4941)



- Incompatible with many Enterprise environments
 - Need address stability for many reasons
 - Logging, Forensics, DNS stability, ACLs, etc.
- Enabled by default in Windows
 - Breaks plug-n-play because we have to visit every Windows machine to disable this feature.
- Just added in Mac OS X “Lion”.
- Ubuntu thinking about making it default.
- Need a way for the network to inform systems about proper default on managed enterprise networks
 - new flag in RA prefix information option?

*[Privacy addresses] are horrible and I hope nobody really uses them, but they're better than NAT.
... Owen DeLong, Hurricane Electric*



Living with Privacy addresses



- What if the privacy address thing is a losing battle, and we have to live with it?
- We've debated the topic in various forums.
- New initiative:
 - created subnet where we allow privacy (temporary, random) addresses, and moved a bunch of machines there (Windows, Mac).
 - disabled the alarms (warning about privacy addresses).
 - modified our NDT scanner and auto-DNS-update tool to keep things updated in DNS (PTR records).
 - some argue that this should not be necessary, but some anti-spam tools will reject email from originating hosts that aren't in DNS.
 - going to generate historical database of MAC address to IPv6 address mapping, for use in IDS and forensics tools.



Other security issues



- Linux < 2.6.20 iptables dropped IPv6 frags, breaking some DNSSEC functions
 - RHEL5 uses 2.6.18
- many VPN products don't support IPv6
 - only IPv4 goes through the tunnel, not IPv6
- Symantec Endpoint Protection (SEP) breaks IPv6
 - now being fixed
- DISA STIG says to disable IPv6 in Windows
 - but Microsoft does not test this configuration
- Brocade: extended IPv6 ACLs not supported
- JunOS ACL – no "fragments" keyword for IPv6
- JunOS IPv6 IPSEC implementation flaws
 - ICMP from tunnel endpoint used wrong address



Addressing and security



- Addressing plan can be structured to align with security topology and policy
 - can greatly simplify ACLs and firewall policies



Updates from previous talk



Network Management



- We've been trying to do ALL network management using IPv6, so we can remove IPv4 from the management networks.
- Most products cannot be fully managed over IPv6



Management over IPv6 in some products



- Previously (June)...

| | SSH HTTPS | DNS | Syslog | SNMP | NTP | RADIUS | Unified MIB RFC4293 | Flow export | TFTP FTP | CDP LLDP |
|---------|--------------|-------|--------|-------|-------|--------|------------------------|-------------|-------------|-------------|
| Cisco | Green | Green | Green | Green | Red | Red | Red | Red | Green | Red |
| Brocade | Green | Green | Green | 1 | Green | Green | Green | 2 | 3 | 4 |
| Juniper | Green | Green | Green | Green | Green | Green | Red | 5 | Green | Red |

- Now...

| | SSH HTTPS | DNS | Syslog | SNMP | NTP | RADIUS | Unified MIB RFC4293 | Flow export | TFTP FTP | CDP LLDP |
|--------------------|--------------|-------|--------|-------|-------|--------|------------------------|-------------|-------------|-------------|
| Cisco ⁶ | Green | Green | Green | Green | Green | Green | Green | Red | Green | Green |
| Brocade | Green | Green | Green | 1 | Green | Green | Green | 2 | 3 | 4 |
| Juniper | Green | Green | Green | Green | Green | Green | Red | Red | Green | Red |
| ALU | 5 | Green | Green | Green | Green | Green | Green | 7 | Green | Green |



World IPv6 day



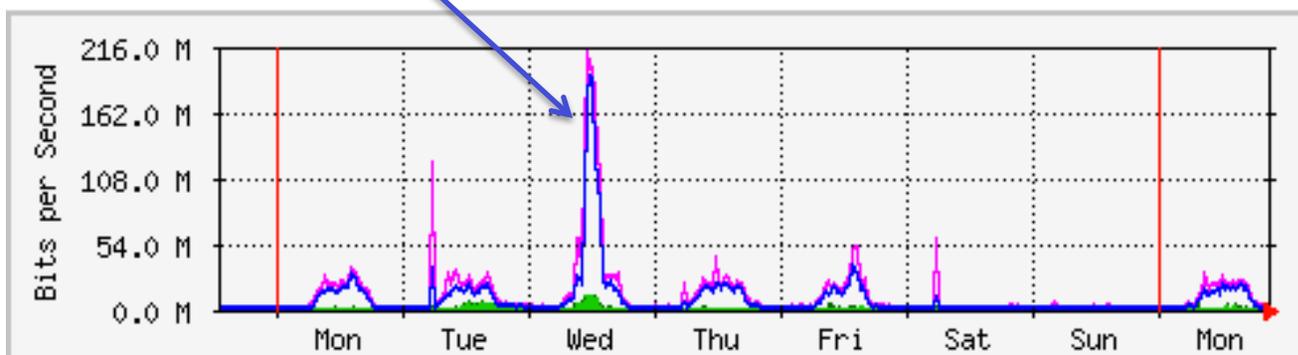
-
- For DREN and SPAWAR, nothing new to turn on for the day
 - every day is IPv6 day for us
 - What does it look like from an enterprise perspective, where ALL clients (users) are dual-stack?



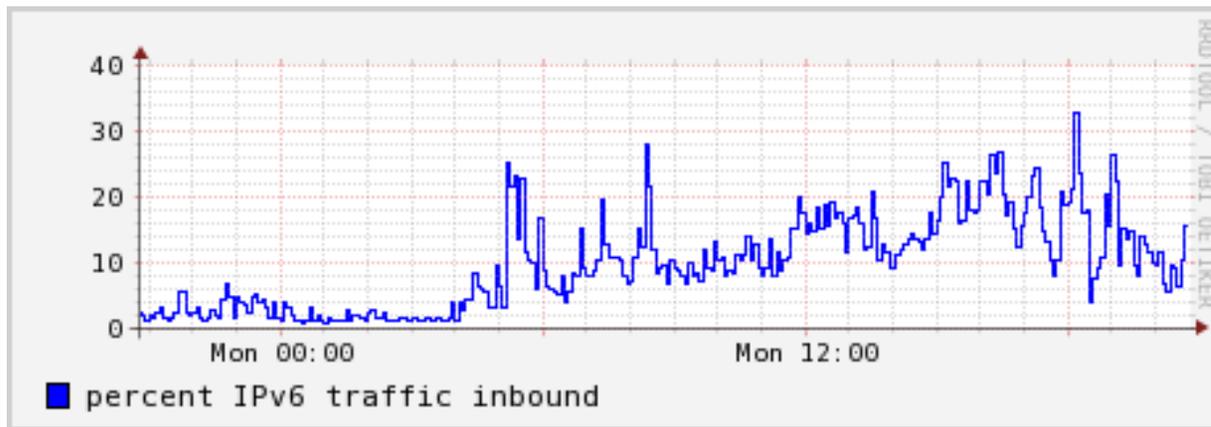
Percentage of Internet traffic over IPv6



- 1% (2009, before Google whitelisting)
- 2.5% (Google whitelisted)
- 10% (late Jan 2010, Youtube added)
- World IPv6 day... (peak at 68%)

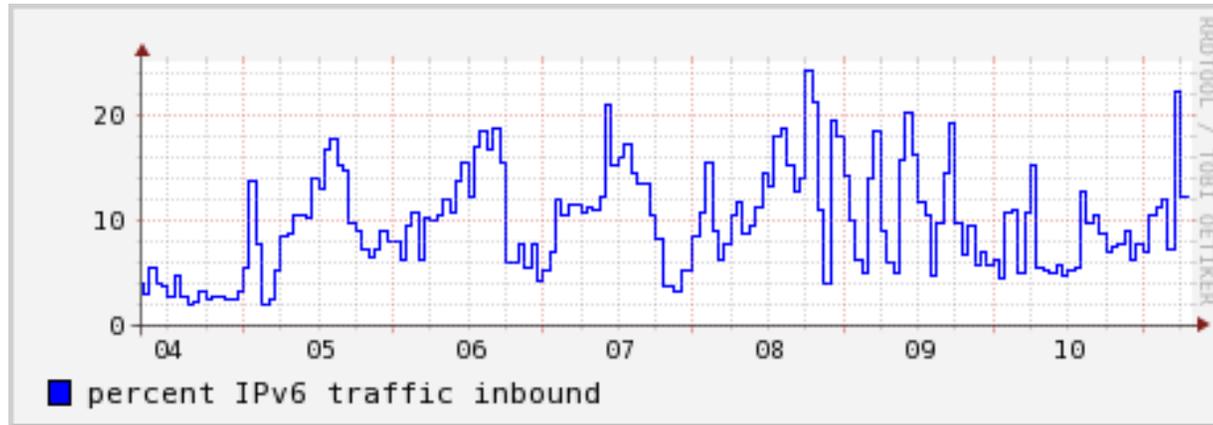


- Percentages across a day (5 min averages):

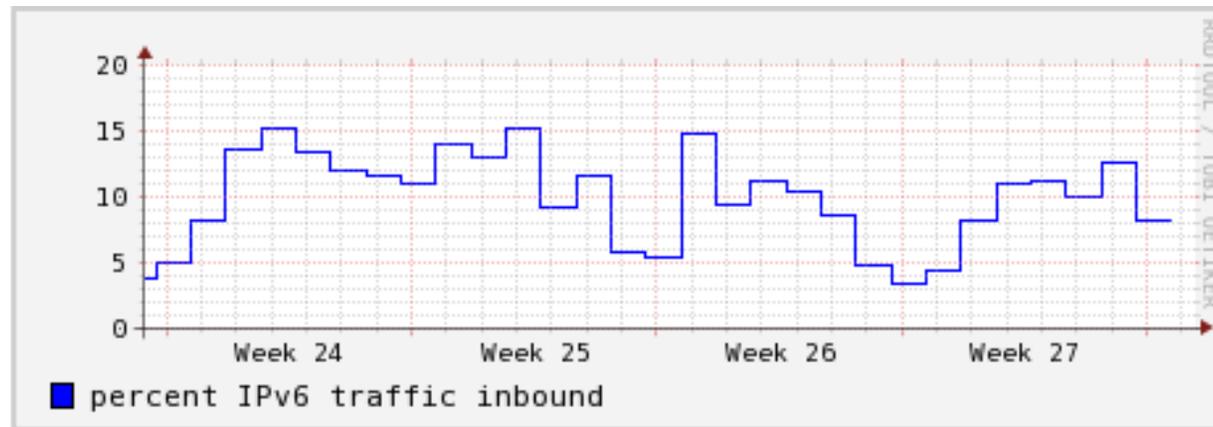


- Why higher during the work day?

- Past week (hourly averages):



- Month (daily averages):





A note on Addressing



Addressing plans



- Without sufficient operational experience with IPv6 deployment, you WILL get it wrong at first.
 - usually takes 3 attempts to get it right
- Planners are hindered by IPv4-thinking
 - being conservative with address space
 - thinking “hosts” instead of “subnets”
- Typical mistakes:
 - suggesting other than /64 for standard subnet size
 - Didn't read RFC 4291 nor 5375
 - thinking a /48 is wasteful for some small sites
 - thinking a /64 is wasteful for point-to-point links
 - request-up instead of pre-allocate-down



Addressing plans



- After operational experience, you realize:
 - you never have to “grow” subnets, so you don’t need to accommodate that situation
 - if you don’t use /64’s for subnets, you can’t do SLAAC, DHCPv6, Multicast with Embedded-RP, etc.
 - huge opportunity to align addressing with security topology, to simplify ACLs
 - can better align subnetting and aggregation with existing topology
 - bad idea to embed IPv4 addresses in IPv6
 - nibble (4 bit) boundaries align better with PTR records
 - every interface has multiple IPv6 addresses
 - internal aggregation is not as important as you initially thought
 - you can do a lot of pre-allocation



Are there any near-term benefits
to IPv6?



Benefits of IPv6 today (examples)



- Addressing
 - can better map subnets to reality
 - can align with security topology, simplifying ACLs
 - sparse addressing (harder to scan/map)
 - never have to worry about “growing” a subnet to hold new machines
 - auto-configuration, plug-n-play
 - universal subnet size, no surprises, no operator confusion, no bitmath
 - shorter addresses in some cases
 - at home: multiple subnets rather than single IP that you have to NAT
- Multicast is simpler
 - embedded RP
 - no MSDP



End